

## Sony Pictures VR and Internet Video-On-Demand Technology Thefts:

*“We built the technology that became Sony Morpheus, Sony Clie, Sony MovieLink, Sony Vue, Playstation Social Media and other products recently released by Sony. Sony signed emails, letters, secrecy agreements, distribution field trial agreements and other materials with us and flew us to present at their board meetings. Sony said they were buying our time and our business assets in order to own these things but Sony has never paid their bills and recent hacks and law enforcement evidence shows that Sony lied to us and intentionally stole our trade secrets and patented technology.”*

Additional evidence is available in Court.

Plaintiffs built the original technology that became Sony Morpheus, Sony Clie, Sony MovieLink, Sony Vue, Playstation Social Media and other products recently released by Sony. Records prove that Sony had none of these technologies prior to contacting Plaintiffs. Sony signed emails, letters, secrecy agreements, distribution field trial agreements and other materials with Plaintiff and flew Plaintiffs to present at their board meetings. Sony said they were buying Plaintiffs time and Plaintiffs business assets in order to own these things but Sony has never paid their bills and recent hacks and law enforcement evidence shows that Sony lied to Plaintiffs and intentionally stole Plaintiffs trade secrets and patented technology. Sony Pictures was an old-fashioned movie studio that realized it had no clue and no skills in digital technology, and still does not, as evidenced by the recent “largest hack in media history”. Sony asked Plaintiff to solve their media technology problems because of Plaintiff’s extensive first-to-market media invention track record. As soon as Sony executives saw the multi-billion dollar potential of Plaintiff’s novel technology, they began jumping ship from Sony saying that “Sony was embedded in old-school movies and an inability to innovate” and they competed with Sony using the technology Sony showed them from Plaintiff’s work with Sony. Sony copied Plaintiff’s technology after pretending to be “arranging to buy Plaintiff’s, time and technology” in order to defraud Plaintiff. Plaintiff then became a federal witness and was recently shown internal Sony evidence and outside investigation evidence which proves that Sony engaged in fraud, theft, interference and other actions against Plaintiff in order to “cheat rather than compete” in the open market. Sony’s own patent files list Plaintiff as Sony’s sole third party resource for Sony’s ideas for web video-on-demand.